



MEETING	DATE	TIME	LOCATION
Park Commission	Monday, October 10, 2016	5:30 p.m.	Grand Chute Town Hall 1900 Grand Chute Blvd Community Room

A. CALL TO ORDER/ROLL CALL

B. PLEDGE OF ALLEGIANCE

C. APPROVAL OF AGENDA/ORDER OF THE DAY

D. PUBLIC INPUT

Members of the public are welcome to address the Commission. Individuals wishing to speak on an item (whether on the agenda or not) must sign in prior to the start of the meeting and may speak during the Public Input segment of the meeting. This segment is placed early in the agenda so that the public may make their comments prior to any discussion or action by the Commission or Town Board. Individual comments are limited to no more than three minutes each. The Public Input section is limited to a total of 15 minutes. The Commission/Town Board may suspend this rule if deemed necessary. Once the public input segment ends there will be no additional discussion from the audience. Note regarding non-agendized Town related matters: Pursuant to WI Statutes 19.83(2) and 19.84(2), the public may present matters; however, they cannot be discussed or acted upon until specific notice of the subject matter of the proposed action can be given.

E. MINUTES

1. Approve Regular Meeting minutes – September 12, 2016

F. REPORTS

1. Park Maintenance Report – Attached
2. Director's Memo – Attached
3. Greenways Report - Verbal
4. Town Board Liaison Report - Verbal
5. President's Report - Verbal
6. Correspondence Report - Verbal
7. Bike and Pedestrian Trail Update – Verbal

G. NEW BUSINESS

1. Approve Park Sub-Committee recommendation for Town Center Park Master Plan Request for Proposals
2. Discuss Pickle Ball courts in the Town of Grand Chute
3. Discuss Maple Edge Park additional equipment to be included in 2017 Budget
4. (R/B-09/12/16 Agenda) Amend meeting schedule for the Town Center Park

H. FUTURE AGENDA ITEMS

I. ADJOURNMENT

Accommodation Notice

Any person requiring special accommodation who wishes to attend this meeting should contact **(Public Works at 832-1581)** at least 48 hours in advance